



The Program

Computer Engineering (CE) deals with the application and design of computers and digital systems to solutions of real problems. Computer engineers research, design, develop, and test computer hardware and embedded systems and supervise their manufacture and installation.

CE applications include high performance computers, embedded systems and computer control of machines, computer platforms, microprocessor design, aircraft navigation, satellite control, electric vehicles, space stations, electronic consumer devices (such as cellular phones and MP3 players), digital communications, computer networks, software development, and programming languages.

CE students are able to specialize in hardware or software through a selection of courses in such areas as embedded systems, computer architecture, parallel processing, computer hardware organization and design, operating systems, computer networks, and software engineering.

Students complete a minimum of **125** credits and receive a **Bachelor of Science in Engineering (BSE) degree in Computer Engineering**. The curriculum prepares computer engineers for immediate professional employment and graduate study. The educational objectives of the CE program are to graduate computer engineers who possess:

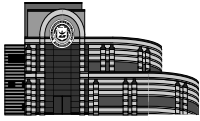
- good design skills, including the ability to formulate problems, design experiments, collect, analyze, and interpret data, evaluate the material, computational, and personnel resources needed to solve typical problems, work in multidisciplinary teams, and communicate effectively
- the ability to pursue higher education as well as a research career in industry or academia
- hands-on experience with commonly used industry-standard software and hardware tools
- a good awareness of professional responsibility, ethics, and the need to engage in life-long learning
- a strong preparedness to meet regional needs, including the automotive, construction, power, and defence-related industries, consistent with the University's mission
- a strong grounding in the principles and methods of computer engineering, with a good balance between software and hardware skills, design of digital systems, microprocessors, embedded systems, real-time control, and digital communications networks.



Curriculum Requirements

Area	Semester Credits
CECS Distribution Requirements	24
COMP 105 English Composition I	3
COMP 270 Technical Writing	3
ECON 201 Principles of Macroeconomics	3
Two courses in the humanities, from specified choices	6
Two courses in the behavioral/social sciences, from the specified choices	6
One upper-level (300/400-level) course in the humanities or the behavioral/social sciences, in the same academic discipline as one of the courses taken above	3
Basic Preparation Requirements	43
ENGR 100 Introduction to Engineering	2
Mathematics and Probability & Statistics	
MATH 115, 116 Calculus I and II	8
MATH 205 Calculus III	3
MATH 216 Differential Equations	3
MATH 217 Matrix Algebra	2
ECE/MATH 276 Discrete Mathematics	4
IMSE 317 Engineering Probability and Statistics	3
Chemistry and Physics	
CHEM 144 General Chemistry I	4
PHYS 150, 151 General Physics I and II	8
A non-ECE engr course and an engr business course	6-7
Professional Requirements	58
Electrical and Computer Engineering Core (20 credits)	
ECE 210 Circuits	4
ECE 270 Computer Methods in ECE I	4
ECE 273 Digital Systems	4
ECE 311 Electronics I	4
ECE 372 Microprocessors	4
Computer Engineering Core (30 credits)	
ECE 370 Advanced Programming in C E	4
ECE 375 Computer Architecture	4
ECE 3801 Analog and Digital Signals and Systems	3
ECE 471 Computer Networks	4
ECE 473 Embedded Systems	4
ECE 475 Computer Hardware Design	4
ECE 478 Operating Systems	4
ECE 4982/4 Computer Engineering Senior Design	4
Professional Electives, upper-level	6-7

Note: Curriculum requirements may change. Students should see an advisor for current requirements.



College and Department

Facilities of the College of Engineering and Computer Science

Modern computer and laboratory facilities are essential in preparing students for professional positions in the world of engineering practice and research. Students use numerous computer and engineering laboratories as part of their required undergraduate courses. The college uses the local area network of PCs and UNIX computers as well as the large Sun workstation network and the computer-aided design laboratories.

In addition, the ECE Department has its own laboratory facilities, equipped with modern computers and workstations and special application software. Students receive hands-on training in designing digital systems using state-of-the-art microprocessors. The ECE department laboratories include the automotive electronics, circuits, computer engineering, control systems, digital systems, electronics, field programmable gate array design, intelligent systems, multimedia, power electronics and electric drive, and the vision research laboratories.

Faculty of the ECE Department

The curriculum is taught primarily by regular faculty with Ph.D.s in electrical or computer engineering. Some courses are taught by local industry professionals. Faculty are active in research and work with both undergraduate and graduate students on design and research projects. Faculty research interests include machine vision, image processing, autonomous vehicles, automatic control, fuzzy logic, machine intelligence, and pattern recognition. Recent and current research and design projects are or have been sponsored by NSF, US Tank Army Command, and local industries including Ford Motor Company, Jabil Circuits, and TRW Automotive.



Cooperative Education

CECS students are eligible to participate in the college's cooperative education program. During co-op placements, engineering juniors and seniors alternate semesters of full-time classes with semesters of full-time paid engineering work in a company or organization in their field.

Co-op enables students to gain valuable work experience before they graduate and interact with practicing professionals. Many students who complete their co-op program find employment in the companies they interned in.

Companies which have recently hired co-op program students: include: Acromag, Alcoa Fujikura Ltd. (AFL), Arvin-Meritor, Bosch, Ceberonics, Cinetic Automation, Comau-Pico,

Consumers Energy, Chrysler, Denso International, DTE Energy, Detroit Diesel, EDS, EST Testing, Federal Mogul, Harley-Ellis, Hitachi Automotive, Intier Automotive, Lear Corporation, Lockheed Martin, Motorola, Siemens Automotive, Sirius Radio, SPX, Sumitomo, ST Microelectronics, TRW, TurnerLogistics, Unisys, United States Tank Command, Urban Science, US Steel, Vector CanTech, Valassis, Visteon, X2Y Alternators, Xilinx, and Yazaki North America.

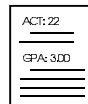


Employment Opportunities

The national starting salaries recently reported by new graduates with a BSE in computer engineering average in the \$50,000 to \$60,000 range.

Computer engineers work in many industries, including the automotive, computer design, manufacturing, semiconductors, telecommunications, and defense industries.

Recent graduates from the University of Michigan-Dearborn with a BSE degree in computer engineering have found professional employment with such companies as Chrysler, DTE Energy, Ford, General Dynamics, General Motors, Motorola, TRW, Unisys, US Steel, and Visteon.



Admission Requirements

From High School:

3.00 adjusted GPA or higher and ACT of 22 or higher.

From Community College:

2.75 adjusted GPA (cumulative, math, and science—all three) in transferable courses. Courses with a grade of C- or below do not transfer.



For More Information

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Dearborn, MI 48128-2406

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